

Automatisiertes Lernen und KI bei Anti-Spam

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History of unwanted electronic messages (aka Spam)

- 1864 Complaints about unwanted Telegraph messages in the Times newspaper
 - <https://blog.knowbe4.com/here-is-a-spam-message-from-1864-as-old-as-the-victorian-internet>
- 1937 introduction of Spam
- 1978 first unwanted newsletter from a DEC marketer to dozens of people in the ARPANET
- 198x's usage of the term spamming in Multi User Dungeons - text based
 - [https://en.wikipedia.org/wiki/Spam_\(Monty_Python\)](https://en.wikipedia.org/wiki/Spam_(Monty_Python))

History of unwanted electronic messages (aka Spam)

- 1993 by accident 200 mails to a USENET group -> first time called spam
- 1994 commercial spam to USENET "Green Card Lottery- Final One?"
- 1997 Blocking Spam with MAPS "blackhole list"
- 1998 First DNS based RBL's
- 1999 "Happy99" worm, "Melissa" worm
- Outlook Worms
 - 2000 "Iloveyou"
 - 2001 "Anna Kournikova virus"

History of unwanted electronic messages (aka Spam)

- 2002 Paul Graham "A plan for spam" Bayesian filtering
- In January 2004 Bill Gates of Microsoft announced that "spam will soon be a thing of the past."
- 2004 first postgrey release
- 2005 Idea of phishing using ebay.com fake mails
- 2006 IronPort released a study which found 80% of spam emails originating from zombie computers.
- 2008+ Spam got more dynamically
 - Daily changing campaigns
 - Targeted phishing waves
 - But still - viagra spam

How to avoid Spam in the 90's

- Add some rules manual rules to your MTA
- Add an IP Block List

How to avoid Spam in th 200x's

- Add many rules manual rules to your MTA
 - https://www.postfixbuch.de/upload/header_checks
- Add multiple RBL's
- Add a mail content filter like spamassassin
- Add an Antivirus scanner
- Add Greylisting
- Write additional rules for spamassassin
- Train mails in SA's bayes filter

How to avoid Spam in th 201x's

→ Puh, let's say its getting more complicated ...

Spamassassin

- Initially written 1997 filter.plx
- 2001 Perl Daemon Release
- Mail Content Filter with many features and plugins
- Features
 - Naive Bayes (window of 2 tokens)
 - AWL / Txrep
 - Big Ruleset
- Elaborate test-system for rule creation
- Automated system to verify scores of all rules
- Many external rulesets and plugins

Hashing tool ideas to detect Spam

- Create a generic hash of the mail and query a remote database
- Vipul's Razor
 - 2000
- DCC (Distributed Checksum Clearinghouse)
 - 2000
- Pyzor (reimplementing the Razor idea in Python)
 - 2002
- Ixhash (heise.de)
 - procmail 2003
 - later SA Plugin
 - RBL

Amavis

- Initially written 1997 as bash script to connect MTA's with AntiVirus software
- Rewritten and forked many times into the now known amavid-new 2002 by Mark Martinec
- Just includes Spamassassin (and possibly others) as Content Scanners
- Some kind IP reputation
- pen pals - replies function
- Manual reputation rules

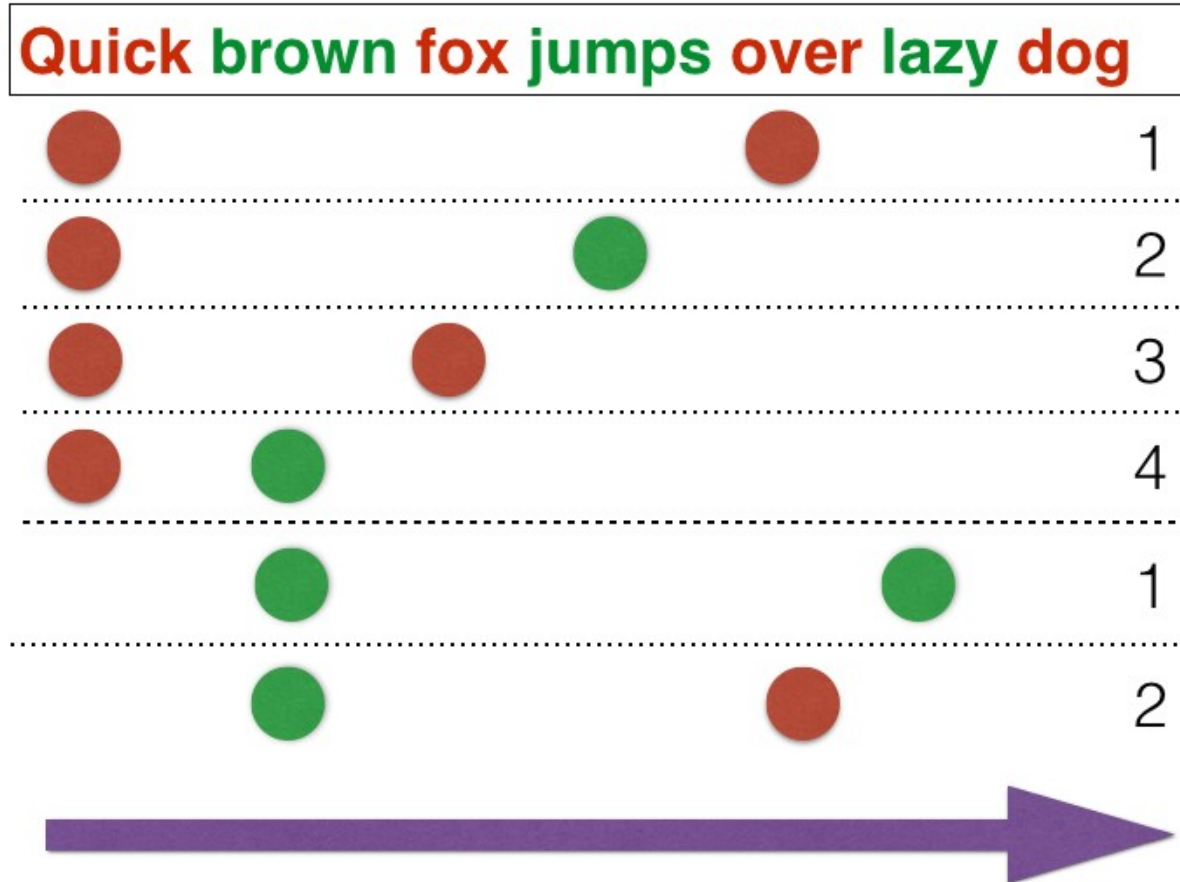
CRM114 - the Controllable Regex Mutilator

- <http://crm114.sourceforge.net/>
- Advanced Bayes Learning
- Markov Bayes (OSB ++)
- Spamassassin Plugin / Amavis Patches
- Released 2002 - 2010

Bayes Filtering

- https://en.wikipedia.org/wiki/Recursive_Bayesian_estimation
- Im Fall von Mail Texten
- Statistic probability of 2 words to be seen either on the spam side or on the ham side
- Also included: weighting of the distance of the 2 words in the text
- When applied to all word tuples in a text - an algorithm could calculate a propabilty the text is more likely spam or ham

Bayes Filtering in Rspamd



- Inspired by the CRM114 implementation
- Window of 5 tokens
- Also add some kind of header processing

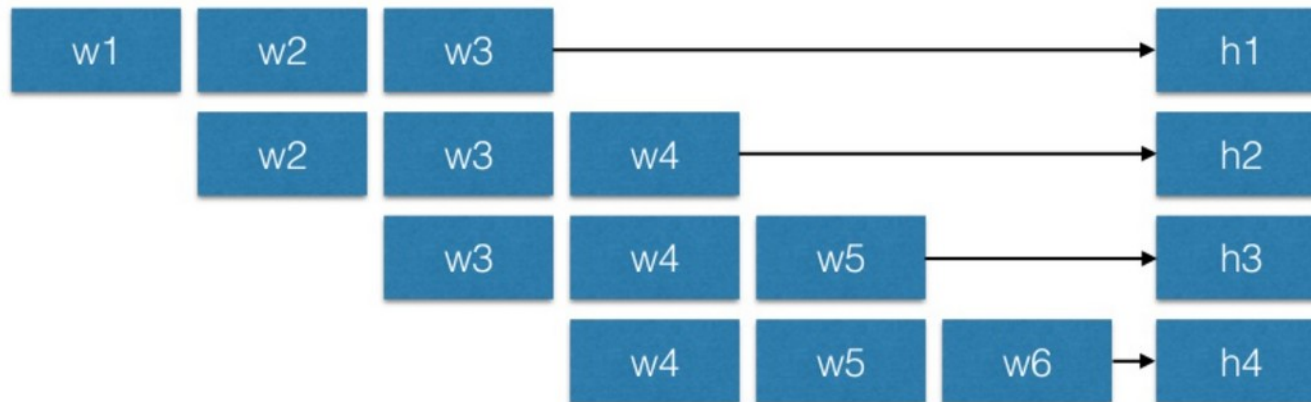
Fuzzy Hashes in Rspamd

- Another idea of text processing / hashing - but not based on probability
- Hashes of a processed mail are added to on category (maybe ham/spam/maybe)
- Uses the shingles algorithm to process text
- Could calculate text similarity
- But final score is also based on a sum of learned weight
- Initially implemented to be used in automated spamtraps
 - A spam mail should hit the spamtrap several times to be counted as hit
- Very good detection rate !

Fuzzy Hashes in Rspamd

- Create all possible Triples of a text
- Do some hashing magic
- Compare the hashes of 2 text to see if they are equal or nearly equal

Quick brown fox jumps over lazy dog



Reputation in Rspamd

- Create reputations based on a generic input key
 - IP, URL, Sender, User
 - DKIM
 - X-Mailer
- Rspamd calculates the average score of all scanned mails for an input key
- `IP_REPUTATION_SPAM(2.45){asn: 48347(0.40), country: RU(0.01), ip: 193.124.117.175(0.00);}`
- `URL_REPUTATION(3.99){0.99940753247423;}`

Other Learning methods in Rspamd

- Ratelimit
 - adaptive rates for any useable key
 - IP, Sender, User, X-Mailer
 - Spam/Ham Multiplier
 - e.g. ham mail 100 * 1.01 = 101

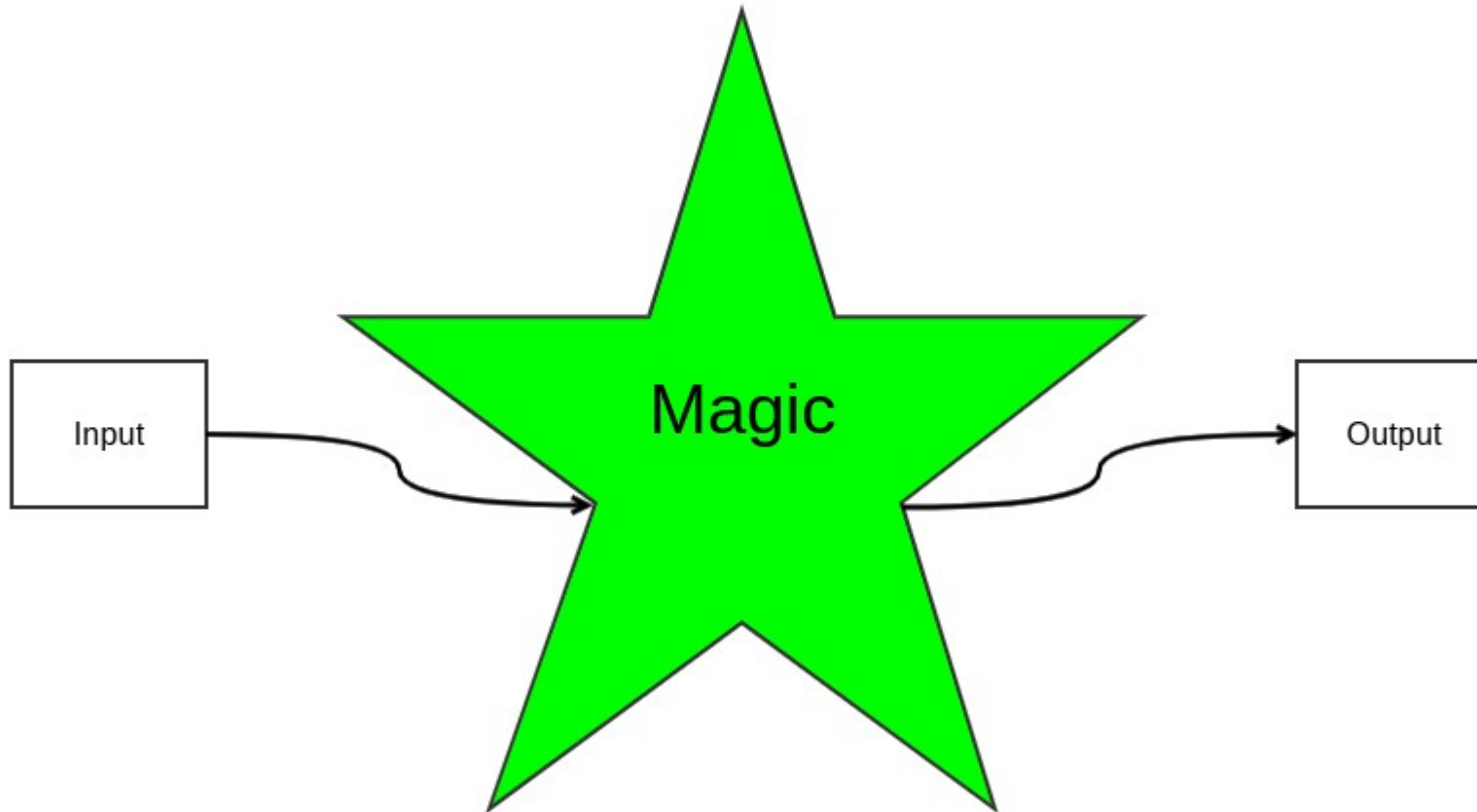
- Spamtrap
 - Learn mails send to addresses in a map directly as spam

- Neural Network

KI / AI / ML / NL Buzzwords

- As Wikipedia stated: First we need to define what intelligence in detail before we can say what artificial intelligence really is
- Artificial intelligence is known today as complex algorithms working on big pre-processed data sets to return the assumed best solution for an input
- Machine Learning: Finding generic principle in an input data set using some specific algorithm
- Neural Network: Sub-group of machine learning. The idea is inspired by biological neural networks of brains. Neurons connect to each other and having a connection weight. Often Neural networks are having multiple layers with different data transformations which outputs are combined later. E.g. a neural network could be trained to recognize pictures of cats and pictures without cats.

Neural Networks



Neural Network in Rspamd

- Deep Learning (Multiple Layer) Neural Network based on KANN library
- Works like humans looking up thousands of distinct Spam and Ham reports to find coherences
- So not about how many times specific symbols has been seen in equal reports, but the same symbol sets in different scan reports
- The neural network plugin is collecting distinct spam and ham reports to a create a data set of the configure size
- This set will be learned using the neural network
- While using the current learned set, a new set will be collected to create a new set
- As different Rspamd configurations would make a learned set inadequate - the set ist also attached to the Config-ID (Config hash) and/or User Profile
- So running different configurations in a cluster will result in different learned neural network sets

Neural Network in Rspamd

- Many options to adjust balancing, excluding symbols, iterations, data set age
- Defaults seem to work good
- Neural data set could become invalid by config change, profile change
 - New training need to be done
- But also `max_age`, `max_trains` could invalid the data
 - New ANN set is needed - but maybe not completely collected
- Also running multiple train sets with different `max_ages` (and different data size) is a good idea to have better results
 - Long: 90 days / 5k samples
 - Short: 2 days / 200 samples

Neural Network in Rspamd - Real live example

- Symbols: SPAMHAUS_ZEN(7.00), FORGED_RECIPIENTS(2.00), DMARC_POLICY_QUARANTINE(1.50), LOCAL_FUZZY_DENIED(9.31)
 - Sum: 19,81 -> Reject
- Symbols: FORGED_RECIPIENTS(2.00), DMARC_POLICY_QUARANTINE(1.50), LOCAL_FUZZY_DENIED(9.31)
 - Spamhaus Symbol is missing - SUM: 12,81 - no reject :(
- Now we add the neural network
- Symbols: SPAMHAUS_ZEN(7.00), FORGED_RECIPIENTS(2.00), DMARC_POLICY_QUARANTINE(1.50), LOCAL_FUZZY_DENIED(9.31), NEURAL_SPAM(3.00)
 - Sum: 22,81 -> Reject
- Symbols: FORGED_RECIPIENTS(2.00), DMARC_POLICY_QUARANTINE(1.50), LOCAL_FUZZY_DENIED(9.31), NEURAL_SPAM(3.00)
 - Although Spamhaus is missing, the neural network is still recognizing the other symbols as typical for current spam - Sum: 15,81 → Reject :)

Problems using learning and AI in automated systems

- It's all about your training data
- Zeit newspaper article about discriminating AI software
 - <https://www.zeit.de/digital/internet/2018-05/algorithmen-rassismus-diskriminierung-daten-vorurteile-alltagsrassismus>
- Face recognition Software works best for white men
 - <https://www.heise.de/newsticker/meldung/Gesichtserkennung-funktioniert-am-besten-bei-weissen-Maennern-3965561.html>
- [https://en.wikipedia.org/wiki/Tay_\(bot\)](https://en.wikipedia.org/wiki/Tay_(bot))
 - Microsoft's AI self learning chat bot becomes a discriminating offensive racist in hours
 - Tried 2 times :)
- First Training is often based on personal or local data

How to get good training data to start

- Do not learn you personal 10k ham/spam mails residing in your Admin mailbox
 - You are the white man
- Do not learn all spams from 2005 to 2020
 - They will not represent the current spam
- Do not ...

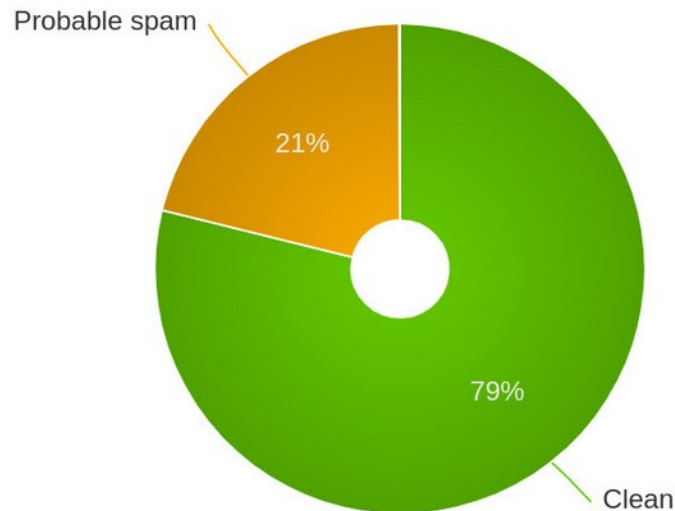
- Just activate the system on a normal Tuesday morning and let the system scan the normal traffic coming in
- Learn the current unrecognized spam mails manually

And open the gates to the learning systems

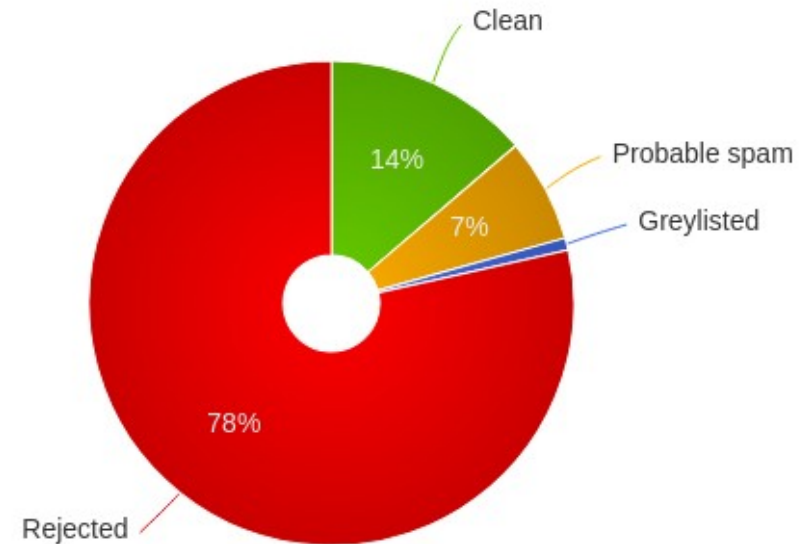
- Every mail you reject at MTA level before the learning system was able to scan it will shift your data set into a wrong direction
- Next time when the spam mail is not originating from an IP listed on a RBL - the mail is completely unknown in the learning system - so no reputation, no hash data, no neural help, maybe no reject
- Every learning system should be able to learn transparently from all incoming traffic
- This does not imply you should not reject mails listed on RBL's anymore, but you should really consider to reject those after learning them - and being listed on a high quality RBL is a quite good indication to learn a mail
- Especially local IP reputation algorithms benefit from the higher traffic

And open the gates to the learning systems

Rspamd filter stats



Rspamd filter stats



Common Problems with self learning systems

- Using high scores in rules to reject mails
 - e.g. add 20 points to really reject this type of mail
 - Could lead to learning false positives if the rule is not only matching on spam
- Run 10 years old self written rules in current content filters
- IP address with normally a good reputation is sending out spam for a short time
 - RBL hit
 - Local reputation could be inverted with some really bad mails
- Autolearning has awkward thresholds
 - Balance of learning significant ham and spam is not given anymore
- Normally a shifted recognition of one functions will be negated by other indicators
- But its also possible the bad data in the one function will push other mechanisms to learn False Positive data
- Learned data could become completely poisoned
- Attackers are trying to trick reputation systems with adding hidden text of typical mails from big tech companies (Amazon, Paypal etc.)

Solutions

- Old data should expire over the time
- e.g. Rspamd Bayes Statistics Expiry
 - Bayes Tokens are stored with a TTL in the redis database
 - The expiry script takes a look to the hit count of tokens and set a new TTL for relevant tokens
 - All other unused tokens will be removed by redis when the TTL is 0
- Go for multiple different profiles of the same type and don't add too much score for a single one
 - Bayes: Maybe different Bayes profiles for different customer types
 - While it should work technically - we had problems running German, English and Finnish speaking users in one bayes database
 - Creating one for German / English and one for Finnish worked better
 - Neural: Long, Short
 - Ratelimit: Multiple Rates
 - Reputation: IP, URL, Sender, User
 - Fuzzy: Multiple Profiles with different scores and weights

Solutions

- Do not learn Spam archives just because you found them in the internet
- Learn all local false negative mails in Bayes and Fuzzy
- When the self learning plugin still seem to decide wrong
 - Consider to wipe all learned data and have a fresh start instead of try to fix and adjust the existing data
- Consider clean rules for your policies
 - If your rule is to reject .exe files do not give this rule a score just force the reject
 - Else you're in high risk to learn FP mails when a colleague sends out the newest Firefox installer as attachment
- Otherwise it's fine to have a score, but also reject RBL mails - as been listed on a RBL is also high spam indicator
- Consider bypassing self learning modules for ugly/bad mails that are whitelisted by policy (example report could be: action: accept, score 30.00 / 15.00)
 - In Rspamd: prefilter, passthrough, want_spam are your friends

Crowdsourcing - user triggered learning

- A user should not be able to influence the global mail filter with just learning one or two mails
 - Hitting the Junk button is often more comfortable than using the delete button as when deleting a mail you have to confirm it
 - So newsletter and other mails often go to the Junk folder
 - Also users don't unsubscribe from ML or newsletters and just send them to the Junk folder
 - ...
- Users could get a personal Bayes profile
- Using the Fuzzy mechanism for user based learning is a good solution as the admin could set the weight per learned mail
- Learning with a weight of 1.00 the mail needs to be trained at least 30 times to start to add any score for the hash

How self learning modules works best

- They have enough transparent data to be trained
- If they are just one extra indicator of many others
 - Basic rules, remote databases (RBL, Hash), small local adjustments and self learning modules (with multiple profiles)
- If the admin is looking for anomalies in the reports and maybe adjust settings or wipes the data of one module / profile before all data is poisoned

Soweit, so gut.

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